

## *Celestial Spell Reference Chart*

| Spell Name           | Level | Spell Verbal  | Effect / Damage            | Generalist | Confinit | Elementalist | Type                 | Duration    |
|----------------------|-------|---|----------------------------|------------|----------|--------------|----------------------|-------------|
| Age Limb             | 7     | I call upon time to age your <limb>.                                  |                            | X          | X        | X            | Metabolic            | 10 Minutes  |
| Armor                | 2     | I draw upon Celestial arts to grant you an armor to protect you.      | 8 Armor                    | X          | X        | X            | Protection           | 5 Game Days |
| Charm                | 6     | I charm you to do my bidding.   |                            | X          | X        | X            | Mind Affecting       | 1 Hour      |
| Circle of Power      | 9     | I cast a circle of power about me, let none enter here.               |                            | X          | X        | X            | Protection           | 10 Minutes  |
| Delayed Empower      | 2     | I call upon Celestial arts to empower you with a delayed empower.     | + 2 Strength               | X          | X        | X            | Enchantment          | 5 Game Days |
| Destroy Mind         | 7     | With mental might I destroy your mind.                                | 20 Body                    | X          |          |              | Mind Affecting       | Instant     |
| Detect Magic         | 2     | I call upon the mystic forces to detect all magics before me.         |                            | X          | X        | X            | Enchantment          | Instant     |
| Disarm               | 1     | I disarm you of your <item>.  |                            | X          | X        | X            | Disarming            | 5 Seconds   |
| Disjunction          | 8     | I disjunct all magics with the power of entropy.                      |                            | X          | X        | X            | Dispelling           | Instant     |
| Dispel Greater Magic | 6     | I call forth entropy to dispel all greater magics before me.          |                            | X          | X        | X            | Dispelling           | Instant     |
| Dispel Lesser Magic  | 3     | I call upon entropy to dispel all lesser magics before me.            |                            | X          | X        | X            | Dispelling           | Instant     |
| Doom                 | 9     | I set your doom upon you.   | Dead unless protected      | X          | X        |              | Death                | Instant     |
| Dragon's Breath      | 8     | I call upon the dragon's breath.                                      | 40                         | X          |          | X            | Elemental, Fire      | Instant     |
| Drain Life           | 7     | With vampyric power, I drain your Life.                               |                            | X          | X        | X            | Metabolic            | 10 Minutes  |
| Elemental Arrow      | 5     | I summon forth an elemental arrow of <element>.                       | 25                         |            |          | X            | Elemental, <Element> | Instant     |
| Elemental Blade      | 4     | I call upon elemental <element> to enchant your blade with <element>. | + 4 <Element> for 3 Swings |            |          | X            | Elemental, <Element> | 5 game Days |
| Elemental Blast      | 9     | I call forth an elemental blast of <element>.                         | 75                         |            |          | X            | Elemental, <Element> | Instant     |
| Elemental Burst      | 2     | I summon forth an elemental burst from the plane of <element>.        | 3x5 <Element>              |            |          | X            | Elemental, <Element> | Instant     |
| Elemental Dart       | 1     | I smite you with an elemental dart of <element>.                      | 5                          |            |          | X            | Elemental, <Element> | Instant     |
| Elemental Fury       | 8     | I summon forth a fury from the plane of <element>.                    | 3x20 <Element>             |            |          | X            | Elemental, <Element> | Instant     |

| Spell Name                     | Level | Spell Verbal  | Effect / Damage           | Generalist | Confinit | Elementalist | Type                    | Duration         |
|--------------------------------|-------|---|---------------------------|------------|----------|--------------|-------------------------|------------------|
| Elemental Maelstrom            | 5     | I summon forth a maelstrom from the plane of <element> .                        | 3x10<br><Element>         |            |          | X            | Elemental,<br><Element> | Instant          |
| Elemental Shield               | 8     | I grant you immunity to the elements that you may have a shield to protect you. |                           |            |          | X            | Protection              | 5 Game Days      |
| Empower                        | 1     | I empower you that you have the strength of giants.                             | + 2 Strength              | X          | X        | X            | Enchantment             | 5 Game Days      |
| Enchanted Blade                | 4     | I call upon Celestial arts to enchant your blade with magic.                    | + 2 Magic<br>for 3 Swings | X          | X        | X            | Enchantment             | 5 Game Days      |
| Fire/Cold/<br>Lightning Shield | 5     | I grant you immunity to <element> that you may have a shield to protect you.    |                           |            |          | X            | Protection              | 5 Game Days      |
| Flame Bolt                     | 4     | I call forth a flame bolt   | 20                        | X          |          | X            | Elemental,<br>Fire      | Instant          |
| Force Armor                    | 7     | I strike upon the eldritch anvil to forge an armor of force to protect me.      | 15 Armor                  |            | X        |              | Protection              | 5 Game Days      |
| Force Shield                   | 8     | May this shield protect you from the forces of confinement.                     |                           |            | X        |              | Protection              | 5 Game Days      |
| Honesty                        | 3     | I charge you with honesty to reveal the answers I seek.                         |                           | X          | X        |              | Mind<br>Affecting       | 1 Hour           |
| Ice Bolt                       | 3     | I strike you with an ice bolt.  | 15                        | X          |          | X            | Elemental,<br>Ice       | Instant          |
| Ice Storm                      | 7     | From the north I call an ice storm forth.                                       | 35                        | X          |          | X            | Elemental,<br>Ice       | Instant          |
| Imprison                       | 8     | I imprison you with eldritch force.   |                           |            | X        |              | Confining               | Line of<br>Sight |
| Lightning Bolt                 | 2     | I summon forth a lightning bolt.  | 10                        | X          |          | X            | Elemental,<br>Lightning | Instant          |
| Lightning Storm                | 6     | I call down a storm of thunder and lightning.                                   | 30                        | X          |          | X            | Elemental,<br>Lightning | Instant          |
| Mage Armor                     | 5     | I cast an eldritch force upon you, mage armor to protect you.                   |                           | X          | X        | X            | Protection              | 5 Game Days      |
| Magic Missile                  | 1     | I smite you with a magic missile.   | 5                         | X          |          |              | Elemental               | Instant          |
| Major Spell<br>Shield          | 8     | This charm will give you a major spell shield to protect you.                   |                           | X          | X        | X            | Protection              | 5 Game Days      |
| Mind Blast                     | 5     | I release a bolt to mind blast my foe.  | 10 Body                   | X          | X        |              | Mind<br>Affecting       | Instant          |
| Minor Spell<br>Shield          | 4     | This charm will give you a minor spell shield to protect you.                   |                           | X          | X        | X            | Protection              | 5 game<br>Days   |
| Reflect Magic                  | 6     | I give you a charm to reflect magic sent against you.                           |                           | X          | X        | X            | Protection              | 5 Game Days      |
| Repulse                        | 2     | I repulse this being from me.   |                           | X          | X        |              | Repelling               | Conc.            |
| Shackle                        | 9     | I bind you to this plane with shackles of force.                                |                           |            | X        |              | Enchantment             | Line of<br>Sight |

| Spell Name    | Level | Spell Verbal  | Effect / Damage             | Generalist | Confinist | Elementalist | Type                  | Duration      |
|---------------|-------|---|-----------------------------|------------|-----------|--------------|-----------------------|---------------|
| Shatter       | 3     | I summon a force to shatter your <item>.  |                             | X          | X         | X            | Destruction           | Instant       |
| Shatter Armor | 5     | I shatter armor as I would glass.   |                             | X          | X         | X            | Destruction           | Instant       |
| Shield        | 1     | I weave a mystic force to shield you from harm.                                 | 4 Armor                     | X          | X         | X            | Protection            | 5 Game Days   |
| Silence       | 5     | I bind your throat with a cord of silence.                                      |                             | X          | X         | X            | Silencing             | 10 Minutes    |
| Slow          | 4     | I dam the flow of time to slow your body.                                       |                             |            | X         |              | Enchantment           | Line of Sight |
| Snare         | 4     | With mystic force I snare your arms.  |                             | X          | X         |              | Confining             | Line of Sight |
| Storm Blade   | 8     | I forge your blade with a storm of <element>.                                   | +8<br><element><br>3 swings |            |           | X            | Elemental,<br>Element | 5 Game Days   |
| Trance        | 5     | I drop you into a trance.   |                             | X          | X         | X            | Mind Affecting        | 10 Minutes    |
| Trap          | 3     | I trap you where you stand.   |                             | X          | X         |              | Confining             | Line of Sight |
| Wall of Force | 7     | I build a wall of force barring all entry.                                      |                             | X          | X         |              | Protection            | Line of Sight |
| Ward          | 9     | I form a ward about this place so that only the possessor of the key may enter. |                             | X          | X         | X            | Protection            | 1 Event       |
| Web           | 6     | A web of force will seal your fate.   |                             | X          | X         |              | Confining             | Line of Sight |
| Wizard's Lock | 7     | I build a wizard's lock that none may enter without the key.                    |                             | X          | X         | X            | Protection            | 1 Event       |